

Eduardo Galvez

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Portfolio : <https://eddie.gg>

EXPERIENCE

Glazier Apprentice

Jul. 2024 – Present

Diamond Glass and Mirror(Family Business)

Bell, CA

- Ensured the high-quality installation of glass and mirrors in commercial and residential settings
- Communicated with clients to note all project details and successfully deliver on their vision
- Cultivated a strong sense of discipline through working long hours to complete projects on schedule

Creative Coder

May. 2024 – Jun. 2024

SCPS Unlimited (Contract)

Torrance, CA

- Developed 2D minigames with the Unity game engine for a Tito's Vodka event
- Integrated touchscreen controls and wireless cocktail shakers for the interactive experience
- Iterated on game design based on feedback from stakeholders
- Successfully delivered the games on time for the 3-day event

Technology Professional Intern I

Jul. 2023 – May. 2024

LA County Internal Services Department

Los Angeles, CA

- Provided IT support to hundreds of patrons in an LA County library
- Led a team and developed the prototype for a mentorship platform using ASP.NET Core for members.deletethedivide.org
- Made 3 games for learnbasictech.org using Unity, C#, and Blender
- Managed and updated deletethedivide.org weekly using WordPress

Data Science Fellow

Oct. 2022 – Feb. 2023

Correlation One / DS4A(Data Science for All)

Remote

- Accepted into a highly competitive program with less than 5% acceptance rate
- Utilized Python, SQL, statistics, and Tableau, to solve real-world business cases
- Collaborated with a team to analyze the effectiveness of FEMA aid post-Hurricane Katrina
- Created an interactive dashboard using Tableau to showcase findings 5014ng3.github.io/ds4a_portfolio
- Received Honors Certificate in Data Analytics

EDUCATION

University of California, Santa Barbara

Santa Barbara, CA

B.S. Computer Science

Sep. 2019 – Jun. 2022

El Camino College

Torrance, CA

Pre-Computer Science

Aug. 2017 – Jun. 2019

TECHNICAL SKILLS

General: Game Development, Data Analysis, Web Development, 3D Modelling, Web Scraping

Languages: Python, JavaScript, HTML, CSS, SQL, C#, C++

Tools: Linux, Git, AWS, Jupyter, Godot and Unity Game Engines, Blender, WordPress, .NET, Nginx, Flask